Toys, Toys, Toys – Changes in Living Memory					
Term taught in:	Spring 1	Number of Weeks:	5		
Objectives		Outcomes			
 different times. Use some everyday terms about time ago' and 'before'. Describe some changes within the Use sources to answer simple que Identify some of the basic ways 	r events and objects. fferences between ways of life at the passing of time such as 'a long eir living memory		ory by exploring toys of today and answer questions about the past		
 Select materials from a limited range. Explain what they are making. Name the tools they are using. Explore existing products and investigate how they have been made (including teacher-made examples). Talk about their design as they develop and identify good and bad points. Say what they like and do not like about items they have made and attempt to say why. 		Your child will: • Make their own pull-along pape	er toy		

Key Vocabulary		End Products	
Toys	Past	Design and create their own pull-along paper toy	
Favourite	Then	Create a timeline of the evolution of toys	
Today	Before	Sort toys into old and new	
Modern	After	Compare how toys have changed	
New	Old		
Present	Older		
Now	Compare		
21st century	Similarities		
Century	Differences		
Describe	Same		
Question	Different		
Source	Oldest		
Evidence	Newer		
Research	Newest		
Links to our School Values		Links to British Values	
Compassion - Children listen to and discuss each other Resilient - The Children will be encouraged to be revariety of secondary sources to help them find answ To try your best- As the children will be undertaking activities, they will be encourage to always try their phonics.	esilient when using a ers independently g a number of writing	Being part of Britain - Learn that toys have changed since the time of their grandparents to now Individual Liberty - children will be encouraged to express their own ideas about our topic. Tolerance of those of different faiths and beliefs - Show children that toys around the world are all different	
Cross Curricular Opportunities Enhance		ements Misconceptions	
English: captions and reports	Create a toy museum in class		Any misconception that would need noting.
Ask and answer question about toys from the past	,		The state of the s
Previous Topic: Homes Around the World Applying design, making and evaluation skills from the DT element of this topic			